

Didactical tools and interactive multimedia resources on recycling and circular economy for the adoption of sustainable behaviour in everyday life

We aim to develop competences of the migrant adults for effective recycling and behaviour modification for a sustainable lifestyle using 'edutainment'



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DREAM

**Digital animated resources
for environmental awareness through
mindful edutainment**

About DREAM

DREAM is an Erasmus+ project with the goal to address environment and climate change issues by raising awareness about recycling and circular economy among migrant adults

The partners

DREAM joins together partners from Austria, Norway, Portugal and Spain



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ACTIVITES

Development of a compendium of online digital tools and resources for blended learning (GAME) on the basics of circular economy and recycling

Organisation of an international conference to present and validate GAME's relevance with key stakeholders and the target groups, also exploring networking possibilities

TARGET GROUPS

Migrant adults
Adult educators
Foreign language teachers
Social workers
Other stakeholders working with migrants

